Animation Code

General:

Dim psx As Integer

Dim psy As Integer

Private Sub Form\_KeyDown(KeyCode As Integer, Shift As Integer)

If KeyCode = vbKeyLeft Then

psx = -1

End If

If KeyCode = vbKeyRight Then

psx = 1

End If

End Sub

Private Sub Form\_Load()

psx = 1

psy = 1

End Sub

Private Sub Form\_MouseDown(Button As Integer, Shift As Integer, X As Single, Y As Single)

If Button = 1 Then

psx = psx \* -1

End If

End Sub

Private Sub mnustart\_Click()

Timer1.Enabled = True

End Sub

Private Sub Timer1\_Timer()

imgp.Left = imgp.Left + psx \* 80

If imgp.Left + imgp.Width > Width Then

psx = psx \* -1

End If

If imgp.Left < 0 Then

psx = psx \* -1

End If

End Sub